# HISTORY IN THE UK TOPIC: The Anglo Saxons

Summer 1



#### **OVERVIEW:**

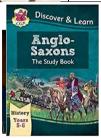
Children develop their knowledge of the Saxon invasion and settlement in Britain through a series of practical and informative blocks that have imaginative outcomes such as a Saxon Quest board game, a group model of a longhouse, a Saxon feast, a Dragon's Den trade drama, a mythological creature and a Saxon celebration event.

## Cultural Capital:

Knowledge of excavations such as Sutton Hoo. Knowledge of language bought with the Saxons e.g. Days of the week

Knowledge of language bought with the Saxons Place names: bury - fortified place; ford - shallow river crossing; ham - village; stead -











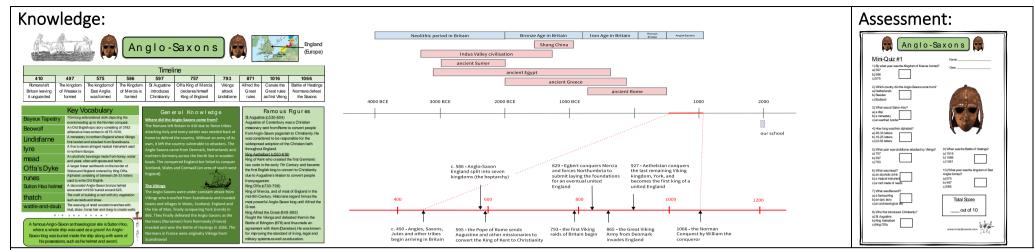


Summer

Extract of our Reading Roadmap for the year. Books:

Anglo Saxon Boy – Tony Bradman Beowolf – Michael Morpurgo Emil and the Detectives – Erich Kastner

Key concepts: community & culture (architecture, art, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (conquest, liberation, occupation, military, peace, surrender, treaty, war), exploration & invention (discovery, migration, navigation), hierarchy & power - (country, equality, government, law, monarchy, oppression, peasantry, privilege, protection, slavery, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance



#### Skills

#### Geography:

Research, Describe, Observe, Recognise (Name, Identify, Locate) Understand (Explain, Interpret, Compare and Contrast), Measure-Record-Present, Conclude (Analyse, Opinion), Make Judgements (Debate, Evaluate, Predict)

#### History:

Research, Describe, Observe, Identify/Construct, Sequence/Sort, Understand (through explanation), Conclude, Make Judgements

#### Vocabulary

**Retrieval vocab:** AD, artefact, attack, BC, BCE, CE, century, chariot, clan, destroyed, emperor, empress, fort, goods, hero, historian, influence, irrigation, language, leisure, millennium, modern, monument, organisation, past, population, province, rebellion, republic, ruler, tax, territory, tribe, weapon, worship **New vocab:** authority, barter, corruption, capital, legend, king, representative, god, goddess, holy, temple, sacred, symbol, nation, tax, border, foreigner, supplies, kingdom, scroll, pillage, collapse

### **New Knowledge**

### **Key Questions:**

# Focus 1: Where do the Anglo-Saxons belong on a timeline? Who were the Anglo-Saxons, where did they come from and why did they come?

Where did the Saxons come from? Where did they invade and settle? Why did they leave Scandinavia? How do we know about them?

## Focus 2: Who ruled Anglo-Saxon Britain and how was the country divided?

Were there differences in significance of Anglo- Saxon kings during the Saxon period? When and why was Danegeld introduced? Explain how the last Anglo-Saxon kings shaped Britain. Who was Alfred the Great?

## Focus 3: What was life-like in Anglo-Saxon Britain?

What are some key aspects of Saxon life? How was Anglo-Saxon society structured? How did the legal system work in Anglo-Saxon Britain?

#### Focus 4: How did Anglo-Saxon England become a Christian country?

What were their beliefs? Why were some Britons already Christian? What can we learn from burial sites such as Sutton Hoo?

#### DT: To create an Anglo-Saxon feast

Inspiration from Nicole Dyer to create their own Anglo-Saxon feast made from modroc. Through the process, children will design, generate, develop and communicate their ideas through talking and drawing. To complete the process, they will evaluate their products against design criteria.

COOKING: Learn about Anglo-Saxon diet and make bread (cooking workshops)